

# SCHOOL OF DESIGN (SOD)

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**SOD-601 Interplay: Ethics and Tactics of Co-Design - (3 Credits)**

A hub for cross-fertilization between creative practices, this course presents the basic principles of co-design as they relate to working across disciplines and with communities. Positioning co-design through the framework of play, this course invites students from across the School of Design to explore how to co-create knowledge, how to share leadership, how to design with empathy, and how to work outside disciplinary norms.

**SOD-699 Independent Study - (1 Credit)**

In this graduate course, work is assigned on an individual basis under advisement by a faculty member, and in consultation with the department's chairperson. This course provides undergraduate students with the opportunity to pursue a project that goes beyond the existing curriculum or facilities.